# android

### **The Art of Defense**

How vulnerabilities help shape security features and mitigations in Android

Nick Kralevich August 4th, 2016



# \$ whoami

- Nick Kralevich
- Android Security since December 2009
- Android Platform Security Team Lead





# Agenda

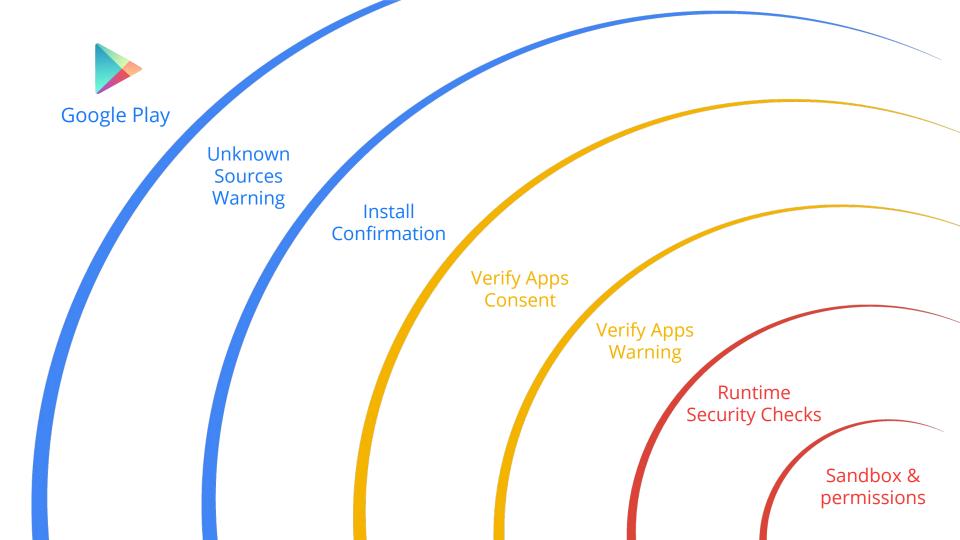
Quick overview of the Android Security Architecture

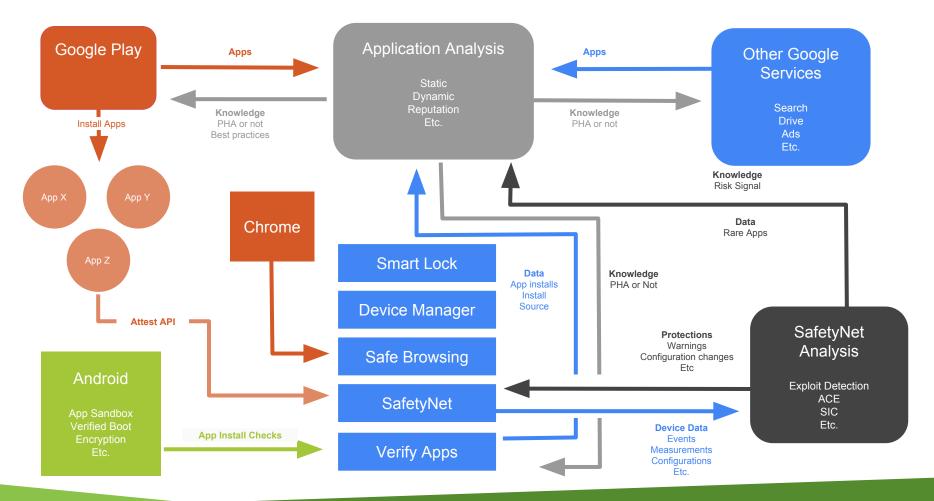
Vulnerabilities that affected Android and Android's response

Where do we go from here?

# Android Security Ecosystem







### Learn More

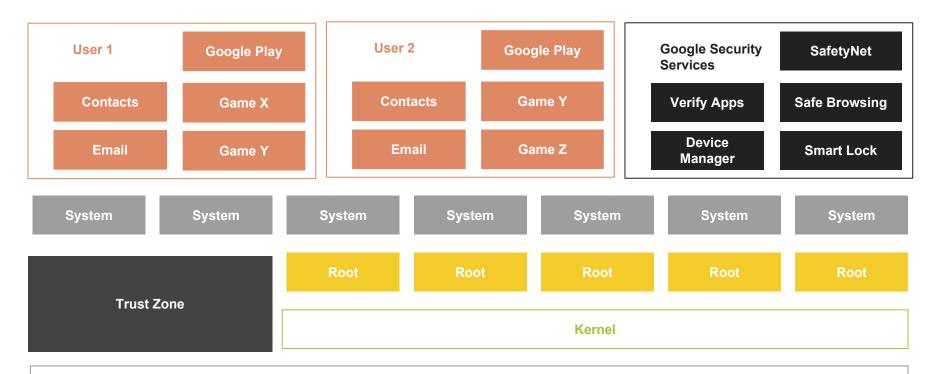
- <u>https://source.android.com/security/</u>
- Android Security 2015 Annual Report
  - https://security.googleblog.com/2016/04/android-security-2015-annual-report.html
- Android Security State of the Union
  - Black Hat 2015 Adrian Ludwig
  - <u>https://goo.gl/JrncdF</u>



# Android Platform Overview



# High Level Overview

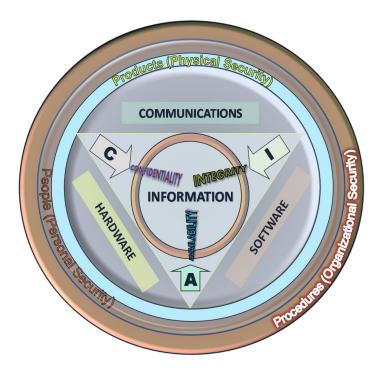


Hardware



# Key Android Security Principles

- Exploit Mitigation
- Exploit Containment
- Principle of Least Privilege
- Architectural Decomposition
- Attack Surface Reduction
- Safe by design APIs
- Defense-in-depth





# Software Flaws



# PingPong Root (CVE-2015-3636)

- Public Disclosure
  - oss-security
- Presented at Black Hat 2015
  - Wen Xu / @K33nTeam
- Result: Kernel code execution

```
diff --git a/net/ipv4/ping.c b/net/ipv4/ping.c
index a93f260..05ff44b 100644
--- a/net/ipv4/ping.c
+++ b/net/ipv4/ping.c
@@ -158,6 +158,7 @@ void ping_unhash(struct sock *sk)
if (sk_hashed(sk)) {
    write_lock_bh(&ping_table.lock);
    hlist_nulls_del(&sk->sk_nulls_node);
    sk_nulls_node_init(&sk->sk_nulls_node);
    sock_put(sk);
    isk->inet_num = 0;
    isk->inet_sport = 0;
```

https://www.blackhat.com/docs/us-15/materials/us-15-Xu-Ah-Universal-Android-Rooting-Is-Back.pdf



# PingPong Root (CVE-2015-3636)

• An attempt at security hardening made the vulnerable code reachable

commit be341cc348257a07c68bcbfdc526835d49283329
Author: Nick Kralevich <nnk@google.com>
Date: Thu Feb 21 18:36:43 2013 -0800

```
init.rc: allow IPPROTO ICMP support
```

Allow userspace programs to create IPPROTO ICMP sockets.

This socket type allows an unprivileged program to safely send ICMP\_ECHO messages and receive the corresponding ICMP\_ECHOREPLY messages, without relying on raw sockets or setuid programs.



# PingPong Root (CVE-2015-3636)

- First priority: **Fix the bug!**
- Next step: How do we protect against similar bugs?

# Solely fixing bugs isn't acceptable.



### **PingPong Root - Mitigation**

• **Exploit Mitigation** - Move LIST\_POINTER out of user-space

```
From: Jeff Vander Stoep <jeffv@google.com>
Date: Tue, 18 Aug 2015 20:50:10 +0100
Subject: [PATCH] arm64: kconfig: Move LIST_POISON to a safe value
Move the poison pointer offset to 0xdead00000000000, a
recognized value that is not mappable by user-space exploits.
Cc: <stable@vger.kernel.org>
Acked-by: Catalin Marinas <catalin.marinas@arm.com>
Signed-off-by: Thierry Strudel <tstrudel@google.com>
Signed-off-by: Will Deacon <will.deacon@arm.com>
---
arch/arm64/Kconfig | 4 ++++
1 file changed, 4 insertions(+)
```



# **PingPong Root - Mitigations**

- Disallow access to unusual socket families
  - Bluetooth socket family, AF\_MSM\_IPC, etc...
  - Backported as CVE-2016-3762.
     Android Security Bulletin—July 2016
  - Other common socket families were blocked in previous Android versions.
- Whitelist allowable ioctls

```
# Restrict socket ioctls. Either
# 1. disallow privileged ioctls,
# 2. disallow the ioctl permission, or
# 3. disallow the socket class.
```

neverallowxperm untrusted\_app domain:{ rawip\_socket tcp\_socket udp\_socket } ioctl priv\_sock\_ioctls;

neverallow untrusted\_app \*:{ netlink\_route\_socket netlink\_selinux\_socket } ioctl;

```
neverallow untrusted_app *:{
   socket netlink_socket packet_socket key_socket
   appletalk_socket netlink_firewall_socket
   netlink_tcpdiag_socket netlink_nflog_socket
   netlink_ip6fw_socket
   netlink_ip6fw_socket
   netlink_dnrt_socket netlink_kobject_uevent_socket
   tun_socket netlink_iscsi_socket
   netlink_fib_lookup_socket netlink_connector_socket
   netlink_netfilter_socket netlink_generic_socket
   netlink_scsitransport_socket
   netlink_rdma_socket netlink_crypto_socket
} *;
```

PingPong Root - TL;DR

# PingPong Root: 1 bug, 3 mitigations!

Learn more: http://android-developers.blogspot.com/2016/07/protecting-android-with-more-linux.html



### **PingPong Root - Mitigation**

- The mitigations are effective at blocking or reducing the severity of a number of unrelated bugs
  - **CVE-2016-2059** Linux IPC router binding any port as a control port
  - CVE-2015-6642 Security Vulnerability in AF\_MSM\_IPC socket: IPC\_ROUTER\_IOCTL\_LOOKUP\_SERVER ioctl leaks kernel heap memory to userspace
  - **CVE-2016-2474** Security Vulnerability Nexus 5x wlan driver stack overflow
  - **etc**...



- Series of bugs reported by Joshua "jduck" Drake
- Private disclosure with embargo
- Public disclosure via NPR / blog post / PR / ads / etc...
- For this presentation, focusing on CVE-2015-3824
  - MP4 'tx3g' Integer Overflow

https://www.blackhat.com/docs/us-15/materials/us-15-Drake-Stagefright-Scary-Code-In-The-Heart-Of-Android.pdf



# Stagefright - A "successful failure"

- Monthly patching cycle
- Public security bulletins

- No evidence of malicious exploitation
- Exploit mitigations (ASLR, etc) worked as intended and bought time
- Device diversity complicated exploitation and bought time
- Exploit containment (UID sandbox, SELinux) forced vulnerability chaining and bought time
- Widespread patch distribution: 57-89% of population [1]
- Significant architectural improvements (more later)
- Enhanced visibility of Android Vulnerability Rewards Program

### Monthly Security Updates to Flagship Android Models (Last 3 months)

OEM	Model	July 2016	June 2016	May 2016
	Galaxy S7 Edge			
	Galaxy S7			
	Galaxy S6 Edge+			
	Galaxy S6 Edge			
	Galaxy S6			
Samsung	Galaxy Note5			
U	Galaxy Note4			
	Galaxy A5(2016)			
	Galaxy S6 Active			
	Galaxy Note Edge			
	Galaxy S7 Active			
	V10			
LGE	LG G5			
LGE	LG G4			
	LG G3			
	P9			
Huawei	P8			
пиашеі	Mate S			
	Mate 8			
Motorola	Moto X Style			
MOLUTUIA	Moto X Play			
	Nexus 9			
	Nexus 6P			
Nexus	Nexus 6			
	Nexus 5X			
	Nexus 5			

Note: Based on active user devices that have installed updates as of August 3, 2016. Updates may not be available for all versions of these devices, and/or in all regions. Please contact your OEM for details about updates for specific devices.

- Mediaserver architected for containment
  - "Android: Securing a Mobile Platform from the Ground Up" (Rich Cannings, Usenix Security 2009)
  - Charlie Miller oCERT-2009-002
- Stagefright exploit was contained
  - Required vulnerability chaining
- Mediaserver grew up. More features => more capabilities

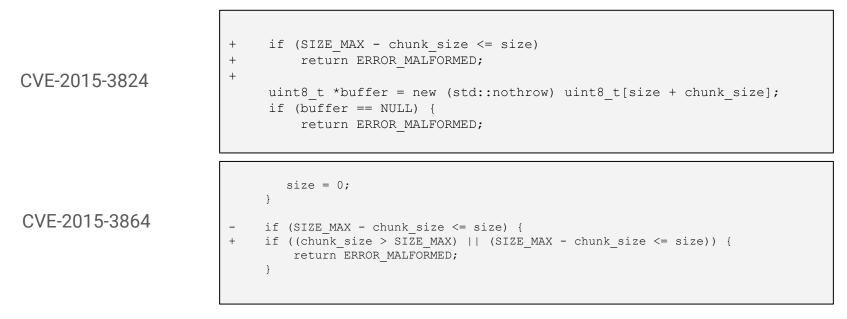
1	<pre>meterpreter &gt; # boom! we are now inside the mediaserver process executing in mem</pre>
	ory!
	[-] Unknown command: #.
	<u>meterpreter</u> > getuid
	Server username: uid=1013, gid=1013, euid=1005, egid=1005
	<u>meterpreter</u> > # however mediaserver is limited both by its privileges (which
	are pretty high honestly) and SELinux policy
	[-] Unknown command: #.
	<u>meterpreter</u> > $\#$ we cant even read the shell
	[-] Unknown command: #.
	<u>meterpreter</u> > download /system/bin/sh sh
	<pre>[-] stdapi_fs_stat: Operation failed: 1</pre>
	<u>meterpreter</u> > #

https://twitter.com/jduck/status/756197298355318784

- First Priority: Fix the bugs!
  - 7 patches provided by vulnerability reporter (yay!)



• Unfortunately, fix was incomplete: CVE-2015-3864





Solely fixing bugs isn't acceptable.



### mediaserver - Architectural Improvements

- Mediaserver refactoring
- Integer overflow protections
- ASLR enhancements
  - Increase kernel randomness
  - Link time randomization
- Mediaserver seccomp
- Remove mediaserver execmem



### Android M - Services per process

# AudioServer MediaServer AudioFlinger MediaPlayingService AudioService MediaOolicyService RadioService ResourceManagerService SoundHwTrigger MediaDrmServer MediaCodecService MediaDrmServer MediaDrmService MediaDrmService

### CamerServer

### CameraService

### ExtractorService

### ExtractorService

AudioFlinger AudioPolicyService CameraService MediaPlayerService RadioService ResourceManagerService SoundTriggerHwService

MediaServer

### Android N - Services per process



### Android M - Capabilities per process

### MediaServer

Audio devices Bluetooth Camera Device Custom Vendor Drivers DRM hardware FM Radio GPU IPC connection to Camera daemon mmap executable memory Network sockets Read access to app-provided files Read access to conf files Read/Write access to media Secure storage Sensor Hub connection Sound Trigger Devices

### Android N - Capabilities per process

### AudioServer MediaServer GPU Audio Devices Network Sockets Bluetooth Read access to app-provided Custom vendor drivers files FM radio Read access to conf files Read/Write access to media MediaCodecService MediaDrmServer GPU DRM hardware Mmap executable memory Network sockets Secure storage CamerServer **ExtractorService** Camera Device None GPU IPC connections to Camera daemon Sensor Hub Connection

### mediaserver - Refactoring results

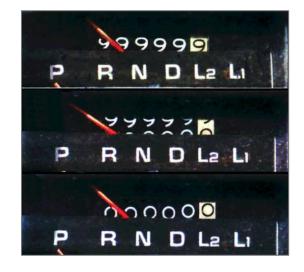
- Vastly improved architectural decomposition
- Vastly improved separation of privileges
- Riskiest code moved to strongly sandboxed process
- Containment model significantly more robust

# Everyone is safer!



### Stagefright - Integer Overflow Protections

- Majority of stagefright bugs were integer overflow
- In C & C++:
  - $\circ$  For unsigned values: the result is taken modulo 2<sup>bits</sup>
  - For signed values: the result is undefined



# **UBSan to the rescue!**



### Stagefright before patch

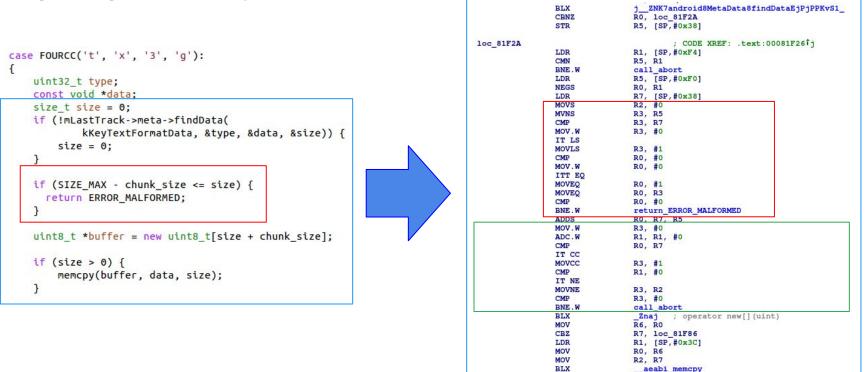




### Stagefright before patch v1, sanitized

BLX	jZNK7android8MetaData8findDataEjPjPPKv5
CMP	R0, #1
ITE NE	
STRNE	R7, [SP,#0x38]
LDREQ	R7, [SP,#0x38]
MOV	R8, R5
LDRD.W	R5, R1, [SP, #0xF0]
MOVS	R3, #0
MOVS	R2, #0
ADDS	R0, R7, R5
ADC.W	R1, R1, #0
CMP	R0, R7
IT CC	22.22
MOVCC	R3, #1
CMP	R1, #0
IT NE	
MOVNE	R3, R2
CMP	R3, #0
BNE.W	call_abort
BLX	<pre>_Znaj ; operator new[](uint)</pre>
MOV	R6, R0
CBZ	R7, loc_81F62
LDR	R1, [SP,#0x3C]
MOV	R0, R6
MOV	R2, R7
BLX	aeabi memcpy

### Stagefright after patch v1, sanitized



# libstagefright with UBSan

- In Summary:
  - UBSan with original patch: no integer overflow, stops exploit!
  - UBSan with no patch: no integer overflow, stops exploit!

Learn More: https://android-developers.blogspot.com/2016/05/hardening-media-stack.html



### **ASLR Enhancements**





### ASLR Patch #1 - Increased randomness from kernel

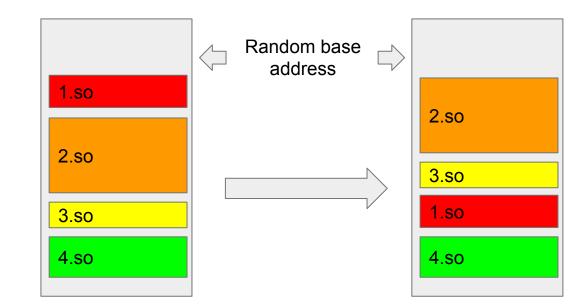
```
commit d07e22597d1d355829b7b18ac19afa912cf758d1
Author: Daniel Cashman <dcashman@google.com>
       Thu Jan 14 15:19:53 2016 -0800
Date:
   mm: mmap: add new /proc tunable for mmap base ASLR
[deleted]
    Concretely, the attack was against the mediaserver process, which was
    limited to respawning every 5 seconds, on an arm device. The hard-coded
    8 bits used resulted in an average expected success rate of defeating
    the mmap ASLR after just over 10 minutes (128 tries at 5 seconds a
    piece). With this patch, and an accompanying increase in the entropy
    value to 16 bits, the same attack would take an average expected time of
    over 45 hours (32768 tries), which makes it both less feasible and more
    likely to be noticed.
```

https://lwn.net/Articles/667790/



#### ASLR Patch #2 - Library Load Order Randomization

- Compliments and enhances randomized mmap base address
- Dependent shared libraries are mapped into memory in random order
- Effectiveness depends on number of shared library dependencies
- No impact on initial executable nor dynamic linker load



#### ASLR Patch #3 - Random gap between \*.so files

- Checked in 15 days ago. :-)
  - Targeting future Android release
- Adds more gaps between shared libraries.
- Allow a lot more compact CFI shadow implementation





# mediaserver: additional changes

- Remove "execmem"
  - No anonymous executable memory
  - No loading executable code from outside /system (not new in Nougat)
  - Executable content can only come from dm-verity protected partition
- seccomp enforcement

```
open("/system/lib/libnetd_client.so",
O_RDONLY) = 3
mmap2(NULL, 12904, PROT_READ|PROT_EXEC,
MAP_PRIVATE, 3, 0) = 0xb6d9f000
```

```
open("/data/data/com.foo.bar/libnetd_client.
so", O_RDONLY) = 4
mmap2(NULL, 12904, PROT_READ|PROT_EXEC,
MAP_PRIVATE|MAP_FIXED, 4, 0) = -1 EACCES
(Permission denied)
```

```
mmap2(NULL, 20,
PROT_READ|PROT_WRITE|PROT_EXEC,
MAP_PRIVATE|MAP_ANONYMOUS, 4, 0) = -1 EACCES
(Permission denied)
```

```
finit_module(5, "", 0) = ?
ERESTART_RESTARTBLOCK (Interrupted by
signal)
--- SIGSYS {si_signo=SIGSYS,
si_code=SI_USER, si_pid=20745, si_uid=2000}
---
+++ killed by SIGSYS +++
Bad system call
```

#### android

#### Stagefright - TL;DR

## Stagefright: 7 mitigations!



## Data in Transit Protection



#### **Data In Transit Protection**

- The network is not to be trusted.
  - This has always been true but is especially for mobile devices.
  - But you already know this.
- Too much unencrypted traffic



### Data In Transit Protection -Marshmallow

In order to help you accurately and easily determine if your application is making cleartext traffic in Marshmallow we added two new features.

- 1. Strict mode cleartext detection to help you while testing.
- 2. usesCleartextTraffic application manifest attribute to block accidental regressions on user devices.

Note: These are not limited to HTTP/HTTPS

StrictMode.VmPolicy policy =
 new StrictMode.VmPolicy.Builder()
 .detectCleartextNetwork()
 .penaltyDeath()
 .build();
StrictMode.setVmPolicy(policy);

<application

android:usesCleartextTraffic="false" />

#### android

#### **Data In Transit Protection**

- The network is not safe
  - But you already know that
- Too much unencrypted traffic
- Too much badly encrypted traffic

#### https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=android+x.509

Search Results There are 1415 CVE entries that match your search.	
CVE-2015-5717	The Siemens COMPAS Mobile application before 1.6 for Android does not properly verify X.509 certificates from SSL servers, which allows man-in-the-middle attackers to spoof servers and obtain sensitive information via a crafted certificate.
CVE-2015-3610	The Siemens HomeControl for Room Automation application before 2.0.1 for Android does not verify X.509 certificates from SSL servers, which allows man-in-the-middle attackers to spoof servers and



### Badly Encrypted Traffic

- What causes bad encryption bugs?
  - Code testing in non-production environments
  - Third party libraries changing global state
  - Insecure code samples online
  - Connection to legacy servers



### Badly Encrypted Traffic

#### Do not use these code samples!

HttpsURLConnection.setDefaultHostnameVerifier(new HostnameVerifier() {
 public boolean verify(String hostname, SSLSession session) { return true; }
});

```
SSLContext ctx = SSLContext.getInstance("TLS");
ctx.init(null, new TrustManager[] {
    new X509TrustManager() {
        public void checkClientTrusted(X509Certificate[] chain, String authType) {}
        public void checkServerTrusted(X509Certificate[] chain, String authType) {}
        public X509Certificate[] getAcceptedIssuers() { return new X509Certificate[]{}; } }, null);
HttpsURLConnection.setDefaultSSLSocketFactory(ctx.getSocketFactory());
```



### Network Security Config

- Customizing TLS through the current APIs is too error prone
- Network Security Config: Safer and easier API
- Fine grain blocking of insecure traffic in your app
- Eliminate debugging-related code in your release build
  - Connect to your development infrastructure without any code
  - Avoid writing custom code that removes security for debug builds and accidentally shipping it
- Limit the CAs you want to trust
- Easy to configure cert pinning



#### Network Security Config - Block insecure traffic



#### Network Security Config - Debug only CAs



#### Network Security Config - Pinning



#### Data In Transit Protection - User Installed Certificates

- Question: How should user installed certificates be handled?
  - Opportunity to revisit old assumptions
- App files/memory/processes are protected by default
  - Why not network traffic?
- Interest from nation states

https://www.eff.org/deeplinks/2015/12/kazakhstan-considers-plan-snoop-all-internet-traffic

DECEMBER 10, 2015 | BY BILL BUDINGTON AND EVA GALPERIN



#### Kazakhstan Considers a Plan to Snoop on all Internet Traffic

In an unusually direct attack on online privacy and free speech, the ruling regime of Kazakhstan appears to have mandated the country's telecommunications operators to intercept citizens' Internet traffic using a government-issued certificate starting on January 1, 2016. The press release announcing the new measure was published last week by Kazakhtelecom JSC, the nation's largest telecommunications company, but appears to have been taken down days later—the link above comes courtesy of the Internet Archive, which never forgets. It is unclear whether the retracted press release indicates that



#### Data In Transit Protection - User Installed Certificates

- Most application developers unaware secure traffic can be intercepted
- User installable certificates not commonly used

Applications targeting "Nougat" or greater no longer trust user installed certs by default.



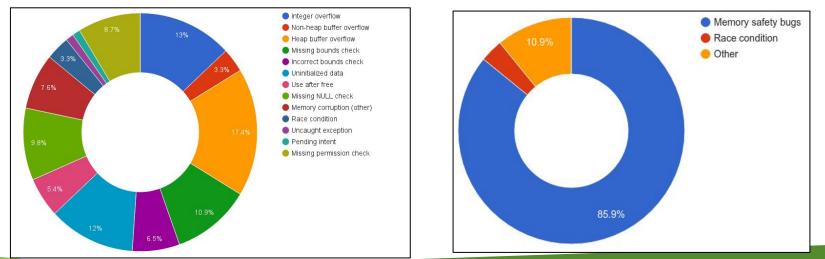
## Where do we go from here?



#### Languages

android

- Safe by design: As an industry, we need to move towards memory safe languages
  - This includes sacred cows such as the Linux kernel



#### Bug root cause for all of Android (including kernel and other components)

#### **Invest in Defense**

- **Invest in defenses:** As an industry, we need to look beyond attacks and short term solutions, and invest in architectural improvements in all these areas:
  - Exploit Mitigation
  - Exploit Containment
  - Principle of Least Privilege
  - Architectural Decomposition
  - Attack Surface Reduction
  - Safe by design APIs
  - Defense-in-depth



## Black Hat Sound Bytes



#### Black Hat Sound Bytes

- Android has a robust, multi-layered defense designed to mitigate and contain vulnerabilities.
- Android is investing heavily in learning from vulnerabilities and applying those lessons in new releases.
- Vulnerabilities will never go away, but they can be contained and managed.



# THANK YOU



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